**Participant ID: 7**

Yarn Ball Exercise Without Headset On

The participant did this activity very quickly.

Yarn Ball Exercise With Headset On

Some of these are very very similar. “Two yarn balls are the same colour”. The participant took longer to complete this exercise with the headset on compared to without.

Learning Controls

The participant learned the controls very quickly.

This participant liked the spacebar menu for controls and help.

Exploration

The pencils in the image became very similar. Many colours have become dull. For me, switching between severity 7 and 6 showed the differences quite clearly. All of the colours are incredibly vivid in tritan.

Own Work Simulation

The participant brought their own work in to view. It was their honours project.

End Questions

**Question 1**: Has your understanding of ICV increased, decreased or stayed the same through the use of ICVGoggles? Please explain.

**Answer**: Yes it has increased, actually wearing a headset as opposed to a simulation on screen has made a huge difference.

**Question 2**: How did you personally find the experience of using ICVGoggles? How did you feel when you first saw a simulation?

**Answer**: Very interesting to see how work learned in ECVD is being applied to this honours.

**Question 3**: How did you find the yarn ball colour organising exercise after putting the headset on?

**Answer**: Far more mentally taxing than without the headset on. Some colours appeared to be the same and this made it very difficult.

**Question 4**: If ICVGoggles were available, would you consider using them in your design practice? If so, how?

**Answer**: Yes I would, my honours project looks good with it on and the colours ive used work with all settings.

**Question 5**: If ICVGoggles were available, would you recommend them to a graphics or web designers? If so, please explain why.

**Answer**: Yes I would, because it will be a useful tool for them to use.

**Question 6**: Are there any additional comments you would like to make regarding the experiment or equipment used?

**Answer**: The project is a really good idea, the depth perception is a bit strange but I got used to it after a while.